



Š i f r a k a n d i d a t a :

Državni izpitni center



P 1 0 2 A 2 2 1 1 1

JESENSKI IZPITNI ROK

ANGLEŠČINA

Izpitna pola 1

- A) Bralno razumevanje
- B) Poznavanje in raba jezika

Petek, 27. avgust 2010 / 60 minut (30 + 30)

Dovoljeno gradivo in pripomočki:

Kandidat prinese nalivno pero ali kemični svinčnik, ter enojezični in dvojezični slovar.

Kandidat dobi dva ocenjevalna obrazca.

POKLICNA MATURA

NAVODILA KANDIDATU

Pazljivo preberite ta navodila.

Ne odpirajte izpitne pole in ne začenjajte reševati nalog, dokler vam nadzorni učitelj tega ne dovoli.

Prilepite oziroma vpišite svojo šifro v okvirček desno zgoraj na tej strani in na ocenjevalna obrazca.

Izpitna pola je sestavljena iz dveh delov, dela A in dela B. Časa za reševanje je 60 minut. Priporočamo vam, da za reševanje vsakega dela porabite 30 minut.

Izpitna pola vsebuje 2 nalogi v delu A in 2 nalogi v delu B. Število točk, ki jih lahko dosežete, je 30, od tega 15 v delu A in 15 v delu B. Vsak pravilen odgovor je vreden eno (1) točko.

Rešitve pišite z nalivnim peresom ali s kemičnim svinčnikom in jih vpisujte v izpitno polo v za to predvideni prostor. Pišite čitljivo. Če se zmotite, napisano prečrtajte in rešitev napišite na novo. Nečitljivi zapisi in nejasni popravki bodo ocenjeni z nič (0) točkami.

Zaupajte vase in v svoje zmožnosti. Želimo vam veliko uspeha.

Ta pola ima 12 strani, od tega 2 prazni.

Prazna stran

OBRNITE LIST.

A) BRALNO RAZUMEVANJE (Čas reševanja: 30 minut)**1. NALOGA: KRATKI ODGOVORI**

Preberite besedilo *World's oldest chocolate found at Paso de la Amada in Mexico* in odgovorite na spodnja vprašanja s kratkimi odgovori. Odgovore v angleškem jeziku napišite na črte pod vprašanji.

Morebitni popravki naj bodo jasni, sicer bo odgovor neveljaven.

Example:

0. Why did the Aztecs conquer southeast Mexico?

_____ *For its orchards of cacao trees.*

1. Which countries do cacao trees originally come from?

2. Who used to drink cacao when the Spanish arrived?

3. When did the history of cacao use begin?

4. What was the oldest court intended for?

5. Was it immediately known what had been drunk from the Barra ware?

6. What is chicha?

7. Which of the two vessels containing theobromine is older?

8. Name one suggested use of a tecomate.

(8 točk)

World's oldest chocolate found at Paso de la Amada in Mexico

by Norman Hammond

Article from <<http://www.timesonline.co.uk>>, July 18, 2008

Chemical traces from an ancient pottery vessel from southeastern Mexico showed that it had been used for a chocolate beverage more than 3,500 years ago, produced in the region which the Aztecs conquered for its rich orchards of cacao trees.

Although cacao (or cocoa) beans are grown today in many parts of the world, the tree which bears the seed pods, *Theobroma cacao*, is native to southern Mexico, Belize and Guatemala. The Spanish conquistadors discovered that a drink made from the toasted and ground beans, whisked, frothed and flavoured with hot chilli peppers, was consumed by the elite of the Aztec Empire. Other parts of the pod, including its soft inner pith, were fermented into various beverages.

The latest discovery, which pushes the earliest use of cacao so far known to between 1500 and 1900BC, was made by analysing pottery from the site of Paso de la Amada, an early village just inland from the Pacific Coast in Mexico. The site has already yielded evidence of a complex society, including the oldest known court for playing the Mesoamerican rubber-ball game and the oldest pottery in the Maya area.

Although the region of Soconusco in which Paso de la Amada lies was one of the richest cacao-producing regions in pre-Hispanic America, no evidence for early use of the plant had emerged from excavations. The earliest pottery, known as Barra ware and dating between 1900 and 1700BC, included large jars suitable for brewing and smaller bowls for drinking. The question was, what had been brewed and drunk?



One possible answer was chicha, a maize beer widely consumed in tropical America; another was some form of chocolate beverage. "Cacao has a unique chemical composition of over 500 different compounds, including theobromine and caffeine," Terry Powis and his colleagues report in *Mexicon*.

Theobromine was found in two vessels, one from Paso de la Amada and one from the Olmec site of El Manatí dating to slightly later, between 1650 and 1500BC. The former was a small brown bowl of a shape known as a *tecomate*, with a narrow mouth. Various functions have been suggested for them including keeping tortillas hot; the present example seems, however, to have been a drinking vessel.

"The results provide conclusive proof that the Mokaya people of the Soconusco were involved in the production and consumption of liquid chocolate at the very beginning of the Early Formative period," the team report. "Feasting and drinking chocolate beverages was critical to the development of complex societies on the Pacific Coast of Chiapas".

2. NALOGA: PRAVILNO / NAPAČNO

Pozorno preberite članek *D.C. Seeks Sales Ban On Violent Games, Williams, Fenty Back Limits for Minors* in se odločite, ali so spodaj navedene trditve glede na prebrano besedilo pravilne (T) ali napačne (F). Nato vrišite kljukico (✓) v ustrezen stolpec v tabeli.

Morebitni popravki naj bodo jasni, sicer bo odgovor neveljaven.

Example:

		T	F
0.	D.C. Council has banned the sale of video games not suitable for children.		✓

1.	Stores that sell games could be forced to pay a fine.		
2.	Williams and Fenty are worried about the Grand Auto Theft Game.		
3.	Fenty claims that children copy the behaviour presented in the games.		
4.	Courts and officials have tried limiting the selling of such games.		
5.	The National Law Journal claims that the game Grand Theft Auto is responsible for the killing of a man in Tennessee.		
6.	The Entertainment Software Association recommends that the stores should demand personal identification before selling the games.		
7.	The Entertainment Software Association strongly supports all of Fenty's demands.		

(7 točk)

D.C. Seeks Sales Ban On Violent Games

Williams, Fenty Back Limits for Minors

By Eric M. Weiss

Adapted from: <http://www.washingtonpost.com/wp-dyn/articles/A58996-2005Feb2.html>, February 3, 2005

D.C. Mayor Anthony A. Williams and most D.C. Council members say they want to ban the sale of violent and sexually explicit video games to minors, linking the popular games to juvenile violence.

Council member Adrian M. Fenty (D-Ward 4) and 11 colleagues are scheduled to introduce a measure today that would limit the sale of such games as the Grand Theft Auto series, Halo 2 and Mortal Kombat. A store that sells the games to minors could lose its business license and face a fine of as much as \$10,000.

"They are unbelievably misogynistic and geared toward making whoever is playing perpetuate the worst parts of our society," Fenty said.

Referring to Grand Theft Auto, he said the game "awards points for killing police officers and assaulting women, and it is done in a way that glorifies violence."

Williams (D), at his weekly media briefing, said he would support a ban. "I've actually seen the game," he said. "It's a horrible game for kids to be using."

The legal outlook for such a measure is uncertain. Federal appeals courts have rejected as unconstitutional the efforts by St. Louis County and Indianapolis to regulate video games.

Fenty said the games contribute to a wave of youth car thefts and related violence.

"I can't say that a particular driver watched the game and went out and did something. I am saying that a whole generation of kids in this city are watching these games and emulating them," Fenty said.

The games have been the subject of lawsuits and attempts by elected leaders to ban or limit their sales.

In December, Illinois Gov. Rod Blagojevich (D) proposed making it illegal for anyone younger than 18 to buy violent or sexually explicit games.

Similar bans have been considered in Michigan.

Blagojevich criticized the \$7 billion video game industry for failing to find better ways to keep "adult material out of the hands of minors," and cited evidence that many production companies in the intensely competitive business marketed violent games to boys younger than 17.

According to the National Law Journal, a Tennessee lawsuit blames Grand Theft Auto for the death of a man killed by teenagers.

In a written statement, Douglas Lowenstein, president of the Entertainment Software Association, said the group strongly encouraged retailers to adopt policies requiring ID checks before selling games that are rated "M" for mature.

"In this regard, we share Councilman Fenty's objective," the statement said. "But we oppose any government enacted restrictions on content as unconstitutional restraints on creative and artistic expression. Further, Federal Court rulings already struck down limitations like what Councilman Fenty introduced and the same fate awaits his proposal."

Fenty's legislation would ban the sale of M-rated games to anyone younger than 17 and restrict games labeled "AO," for adults only, to those older than 18.

Fenty, chairman of the council's Human Services Committee and a likely mayoral candidate, has scheduled a news conference today at First Rock Baptist Church in Southeast Washington to announce the legislation.

B) POZNAVANJE IN RABA JEZIKA (Čas reševanja: 30 minut)**1. NALOGA: IZBERI ODGOVOR**

Pozorno preberite besedilo *Web solution for the Philippines* in ga dopolnite z manjkajočimi izrazi. V spodnji tabeli imate za vsako vprašanje štiri možne odgovore (A, B, C in D). Obkrožite črko pred odgovorom, ki ste ga izbrali.

Morebitni popravki naj bodo jasni, sicer bo odgovor neveljaven.

Example:

0.	<input checked="" type="radio"/> A who	B which	C whom	D whose
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1.	A with	B at	C from	D by
2.	A was	B have	C has	D am
3.	A above	B in	C below	D from
4.	A themselves	B them	C herself	D themself
5.	A fiveth	B fifth	C five	D fifty
6.	A in spite	B however	C even	D despite
7.	A Its	B It	C She	D He
8.	A a	B an	C this	D -

(8 točk)

Web solution for the Philippines

By Anna Bruce-Lockhart

Adapted from <<http://www.guardianweekly.co.uk/?page=editorial&id=518&catID=5>>, February 27, 2008

On a visit to the Philippines, Jay Plaza*, __0__ works for a teaching hospital in the United States, was struck by the poverty and social degradation he saw around him in the streets. Deciding that the problem was made worse __1__ a lack of education, he set up HotCity Wireless, a non-profit organisation that supplies communities and schools with computers and free wireless internet connection. His goal is to provide underprivileged citizens in the Philippines with the information they need to make better decisions about their lives.



Photographed by Jay Plaza

The first time I arrived in Manila I saw a 10-year-old child scavenging for food in a dustbin. I was really surprised. Since then I __2__ seen a lot of poverty and unrest in the Philippines. There is a huge lack of education. I read up on the problem and found that 45% of the country is living __3__ the poverty line.

As I travelled around the different areas I saw a lot of young prostitutes; kids as young as 12 were selling __4__ on the streets. They work for adult bars, or go-go bars. A lot of big organisations are out there trying to change things, but it seems to be landing on deaf ears.

The Philippines now ranks __5__ in the world for numbers of underage prostitutes.

When I took into consideration the whole picture out there – the poverty, prostitution, conflict and lack of education – I felt strongly that something had to be done. I'm not a social worker or involved in politics, I'm just an ordinary person, but I reminded myself of all the people who make a difference in the world __6__ being on their own or having no money.

I thought that if I brought computers and internet access to the most vulnerable communities, it might help them to make better decisions in their daily lives. And that's how HotCity Wireless was established. __7__ is a non-profit organisation, made up of volunteers, that provides computers to underprivileged people and allows them to access the internet using low-cost wireless technology.

We're not just focusing on children who are already in school; we're trying to attract the poorer children, too – the ones on the street. We established a learning centre with one computer, and put a sign outside that read "Free internet access". Anyone who wanted could come in off the street and use it. There is a volunteer there at all times to show them how to operate it and help them find the information they're looking for.

While poverty is still __8__ problem, there is now more hope. I believe there is a transformation taking place: vulnerable minorities are turning into informed citizens capable of making decisions about their own lives. Information, if you know how to use it, can be a great ally to anyone.

* Jay Plaza was interviewed by Anna Bruce-Lockhart.

2. NALOGA: TVORBA BESED

Pozorno preberite besedilo *Not just another statistic* in besede ob robu spremenite tako, da bodo njihove nove oblike ustrezno zapolnile prazna mesta v besedilu. V spodnjo tabelo z jasnimi in čitljivimi črkami zapišite nove besede.

Morebitni popravki naj bodo jasni, sicer bo odgovor neveljaven.

Example:

0.	<i>percentage</i>
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1.	
2.	
3.	
4.	
5.	
6.	
7.	

(7 točk)

NOT JUST ANOTHER STATISTIC

By Jessica Roberts

Adapted from <<http://www.guardianweekly.co.uk/?page=editorial&id=57&catID=6>>, August 1, 2007

After a decline in the late 1990s, the __0__ of violent crime involving handguns in the US has been steadily rising 2000. Jessica Roberts recounts the morning she heard her daughter had been killed in a gun duel between two rivals in New York.

Headlines about violent crime are the last things on your mind as you lay in bed on a Sunday morning, gathering the energy to brew coffee and smiling at recollections of fun the evening before. "Town struggling to stem wave of violent crime"; "1 dead, 3 hurt in shootings outside City party"; "Serious urban __1__ claims 4th victim". These things aren't part of my world, these dreadful, awful tragedies are not my reality. Until those words – she's dead.

"She was shot, she's dead." The voice on the other end of the phone was closer to our darling girl and that strange pecking order of grief was all that penetrated my fog. I offered my support, asked that we might speak again later, and rang off. So that was it. A week before, we'd sat on the sofa __2__ from the snow storm, drinking wine and giggling like teens at a sleepover. We'd debated the world's wrongs: crocs, the transit system and bad dates with worse men. This was our __3__, all in order, the world continuing to turn.

I remember wincing while trying to convey the story. Our girl was shot in the head, caught in the cross fire between men who knew no other means of conducting a dispute. She was out of town for the weekend with friends, dressed to the nines after an evening out. I picture it still, a slow series of silent vignettes: a chic bar; smiles and __4__; new friends; an early liquor license; five young people driving to a house party across town.

Only one of these new friends transpired to be half of the gun duel that killed our girl. A bullet shattered the back windshield and her skull. The missing 45 minutes before she arrived at the hospital made no difference. She was __5__ the moment the first insult of the fight was thrown. The bullet wasn't meant for her – new friends unleashing old quarrels through the barrel of a gun. Oh, well that makes more sense then.

I still can't accept that she's gone. I can't look at her pictures. I can't say even her name. But I can thank our darling girl for allowing us to __6__ see. I can hope that we'll stop regarding gun crime as someone else's problem, and acknowledge the people behind the barrel when we try to implement our distant bureaucratic __7__.

0 PERCENT

1 VIOLENT

2 HIDE

3 REAL

4 LAUGH

5 DEATH

6 FINAL

7 SOLVE

Prazna stran